

Effects of Polarity Randomization in Impulse Radio UWB Systems

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Signal Model

- Transmitted signal from user k in an N_u -user environment

$$s_{\text{tx}}^{(k)}(t) = \sqrt{\frac{E_k}{N_f}} \sum_{j=-\infty}^{\infty} d_j^{(k)} b_{\lfloor j/N_f \rfloor}^{(k)} w_{\text{tx}}(t - jT_f - c_j^{(k)}T_c - \epsilon_j^{(k)}), \quad (1)$$

$w_{\text{tx}}(t)$: Transmitted UWB pulse

E_k : Energy coefficient for user k

$b_{\lfloor j/N_f \rfloor}^{(k)}$: Equiprobable binary data, $\{-1, +1\}$

$\epsilon_j^{(k)}$: **Timing jitter**, i.i.d. $\forall j$, smaller than the pulse width

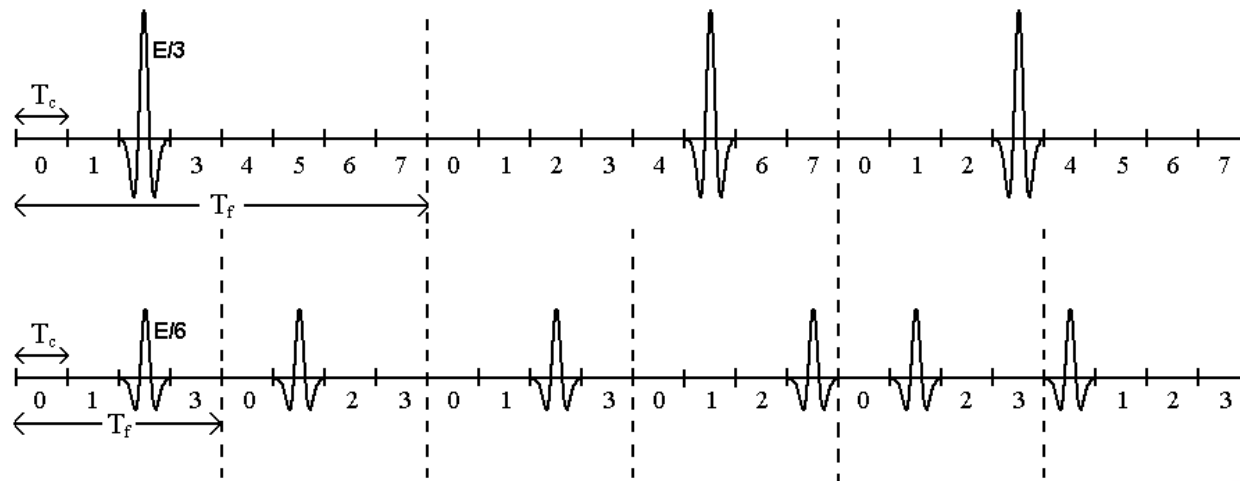
$c_j^{(k)}$: Time hopping code, $\in \{0, 1, \dots, N_c - 1\}$

$d_j^{(k)}$: Polarity randomization code

- $d_j^{(k)}$ are i.i.d., ± 1 with equal probability \longrightarrow **“Coded” system**
 $d_j^{(k)} = 1 \forall j, k \longrightarrow$ **“Uncoded” system**

Problem Formulation

- Two types of processing gain:
 - Pulse combining gain, N_f
 - Pulse spreading gain, $N_c = T_f/T_c$
- For a fixed symbol interval and pulse width, the total processing gain, $N = N_c N_f$, is fixed. Two extreme cases:
 - $N_f = 1 \longrightarrow$ Reduce probability of overlaps (TDMA)
 - $N_f = N \longrightarrow$ Orthogonalize signals of different users (CDMA)



Receiver Model

- Rake receiver with various combining schemes

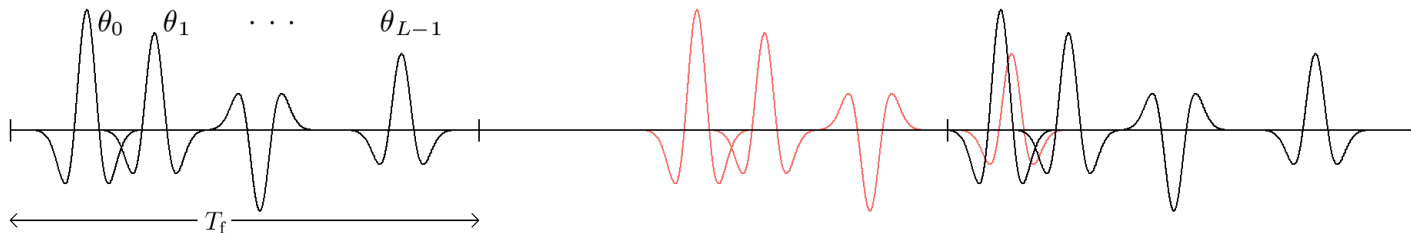
$$s_{\text{temp}}^{(1)}(t) = \sum_{j=iN_f}^{(i+1)N_f-1} d_j^{(1)} v_j(t - jT_f - c_j^{(1)}T_c), \quad (2)$$

$$v_j(t) := \sum_{l=0}^{L-1} \theta_l w_{\text{rx}}(t - \tau_l^{(1)} - \hat{\epsilon}_{j,l}), \quad (3)$$

$\hat{\epsilon}_{j,l} \longrightarrow$ Timing jitter at l th finger, j th frame of template (i.i.d.)

$\theta_0, \theta_1, \dots, \theta_{L-1} \longrightarrow$ Rake combining coefficients

$\tau_0^{(1)}, \tau_1^{(1)}, \dots, \tau_{L-1}^{(1)} \longrightarrow$ Delays of multipath components for user 1



- Assume negligible inter-frame interference (IFI)

Coded Systems

- As $N \rightarrow \infty$ and $\frac{N_f}{N_c} \rightarrow c > 0$, the MAI from user k

$$a^{(k)} \sim \mathcal{N} \left(0, \frac{N_f}{N_c} \sum_{j=-\tilde{L}}^{\tilde{L}} \mathbb{E}\{[\phi_{uv}^{(m)}(jT_c + \epsilon^{(k)})]^2\} \right) \quad (4)$$

where $u(t) = \sum_{l=0}^{L-1} \alpha_l w_{\text{rx}}(t - \tau_l)$ and $\phi_{uv}^{(m)}(x) = \int u(t - x)v_m(t)dt$.

- Bit error probability (BEP)

$$P_e \approx Q \left(\frac{\sqrt{E_1} \mathbb{E}\{\phi_{uv}^{(m)}(\epsilon^{(1)})\}}{\sqrt{\frac{E_1}{N_f} \text{Var}\{\phi_{uv}^{(m)}(\epsilon^{(1)})\} + \frac{1}{N} \sum_{k=2}^{N_u} E_k \hat{\gamma}_2^{(k)} + \bar{E}_v \sigma_n^2}} \right) \quad (5)$$

$$\hat{\gamma}_2^{(k)} = \sum_{j=-\tilde{L}}^{\tilde{L}} \mathbb{E}\{[\phi_{uv}^{(m)}(jT_c + \epsilon^{(k)})]^2\} \quad (6)$$

- Effects of MAI depend only on the total processing gain.

Uncoded Systems

- Approximate BEP for large number of equal energy interferers

$$Q \left(\frac{\sqrt{E_1} \mathbb{E}\{\phi_{uv}^{(m)}(\epsilon^{(1)})\}}{\sqrt{\frac{E_1}{N_f} \text{Var}\{\phi_{uv}^{(m)}(\epsilon^{(1)})\} + (N_u - 1)E \left(\frac{\hat{\gamma}_2^{(k)}}{N} + \frac{(\hat{\gamma}_1^{(k)})^2}{N_c^2} - \frac{(\hat{\gamma}_1^{(k)})^2}{N_c N} \right) + \bar{E}_v \sigma_n^2}} \right)$$

$$\hat{\gamma}_n^{(k)} = \sum_{j=-\tilde{L}}^{\tilde{L}} \mathbb{E}\{[\phi_{uv}^{(m)}(jT_c + \epsilon^{(k)})]^n\} \quad (7)$$

for $n = 1, 2$.

- Effects of MAI increase with N_f .
- MAI is more effective than that in the coded case for $N_f > 1$.

Simulations - AWGN Case

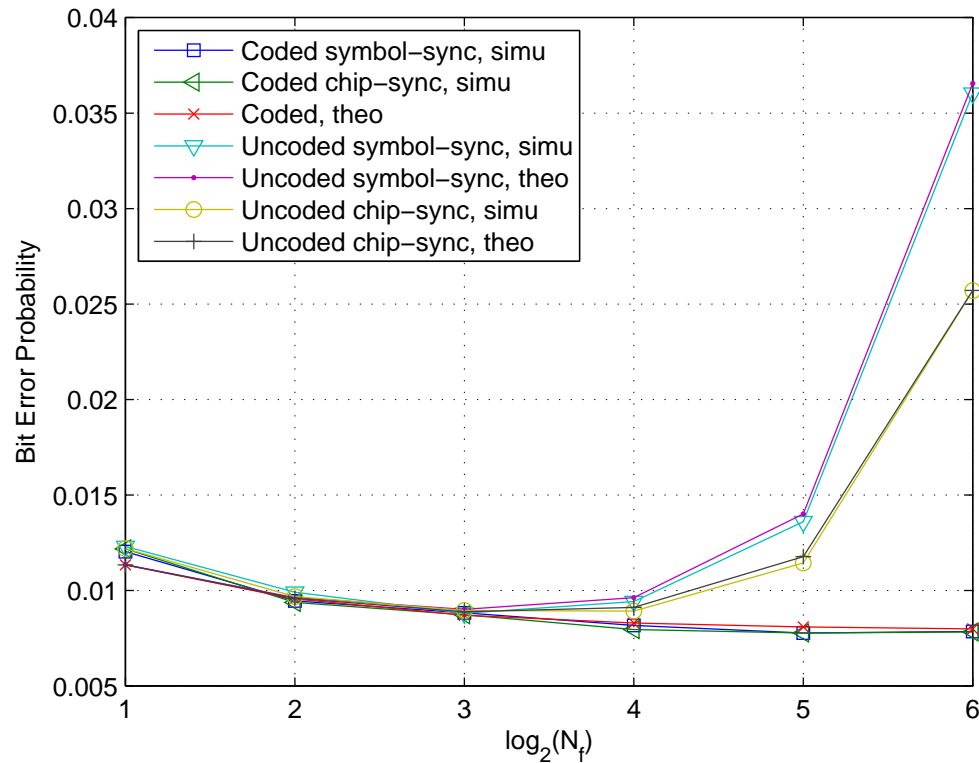


Figure 1: BEP vs $\log_2 N_f$ for coded and uncoded systems for the AWGN channel case. The timing jitter is modelled by $\mathcal{U}[-25 \text{ ps}, 25 \text{ ps}]$, $T_c = 0.25 \text{ ns}$, and $N = N_c N_f = 512$. All 10 users are assumed to be sending unit-energy bits ($E_k = 1 \forall k$) and $\sigma_n^2 = 0.1$.

Simulations - Multipath Case

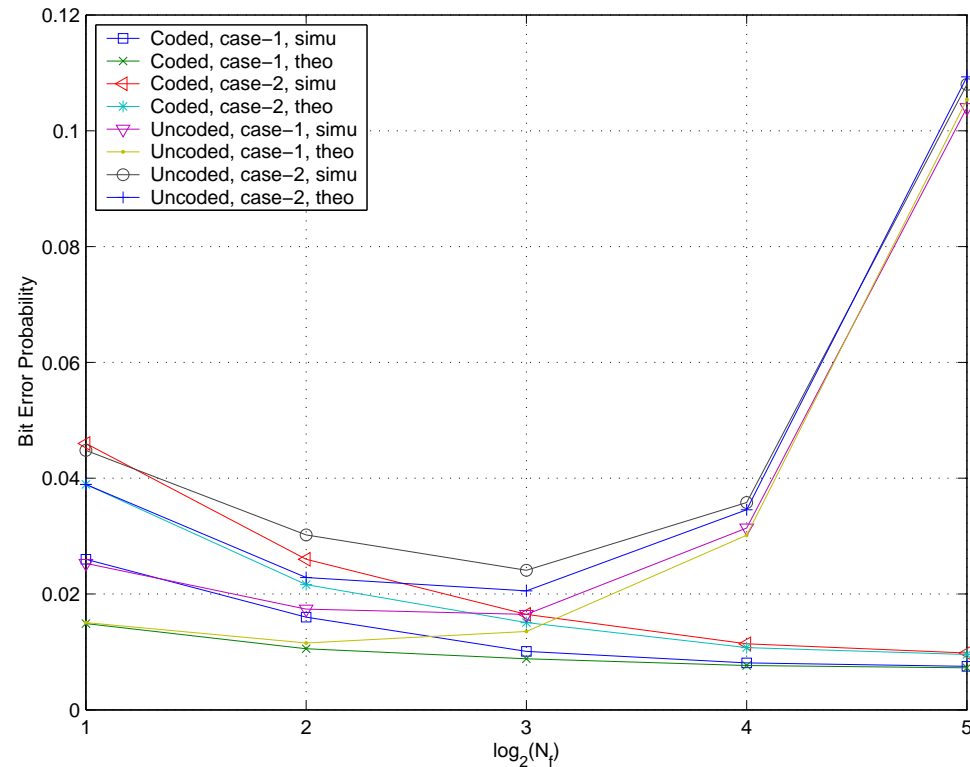


Figure 2: BEP versus $\log_2 N_f$ for coded and uncoded systems over the multipath channel $[0.4653 \ 0.5817 \ 0.2327 - 0.4536 \ 0.3490 \ 0.2217 - 0.1163 \ 0.0233 - 0.0116 - 0.0023]$. **Case-1:** I.i.d. jitter for all different finger and frame indices. **Case-2:** Same jitter value for all fingers of a given frame, and i.i.d. jitter values are for different frames.

Concluding Remarks

- Better MAI suppression using random polarity codes
- More gain of coded systems compared to uncoded ones as N_f gets larger. Constraints on peak-to-average power ratio $\rightarrow N_f$ cannot be very small
- By central-limit argument for dependent sequences, approximate BEP expressions without need for large number of or equal power interferers for the coded case
- Polarity randomization also helps optimize the spectral shape according to the FCC specifications by eliminating the spectral lines inherent in “classical” IR-UWB systems [Nakache and Molisch, 2003]