



Rapid Acquisition of Ultra-Wideband Signals in the Dense Multipath Channel

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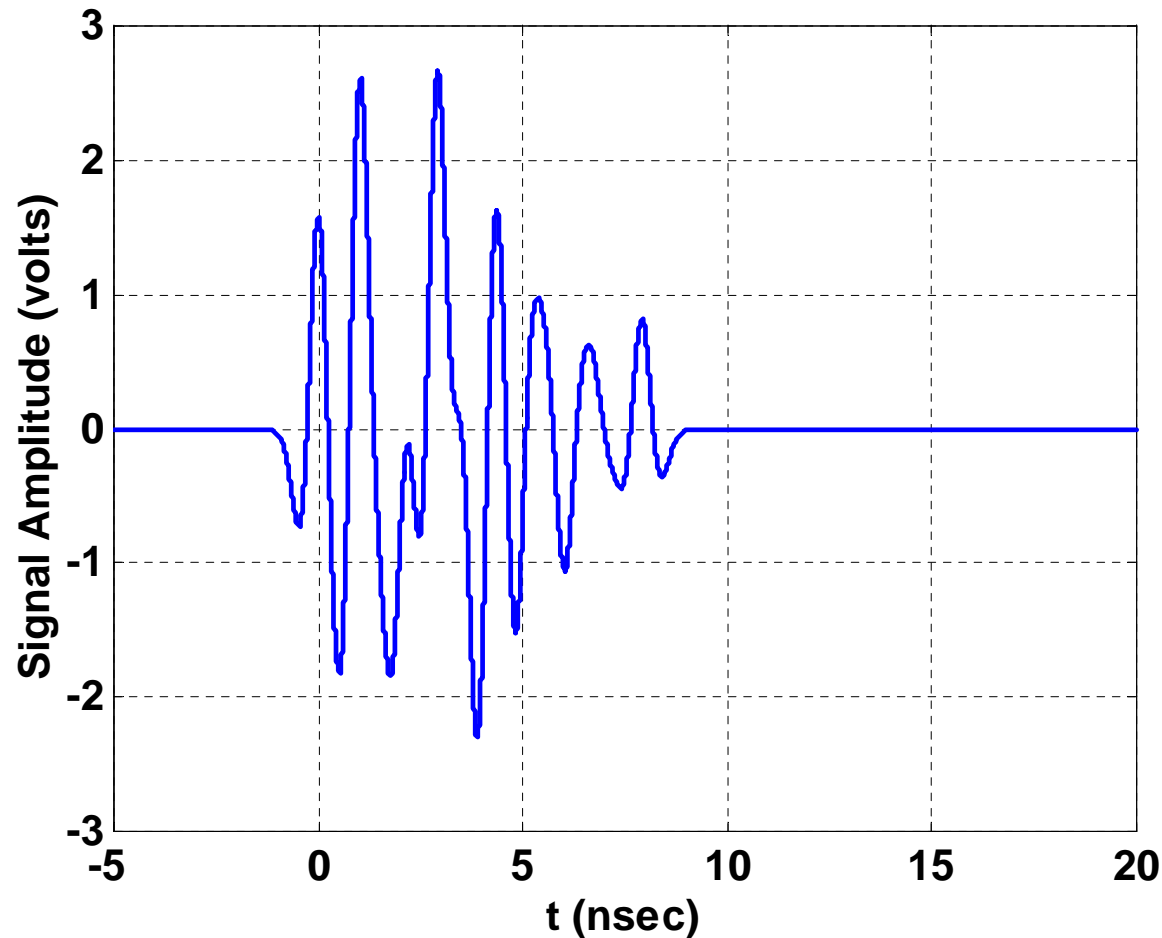
May 21, 2002

Overview of the Talk

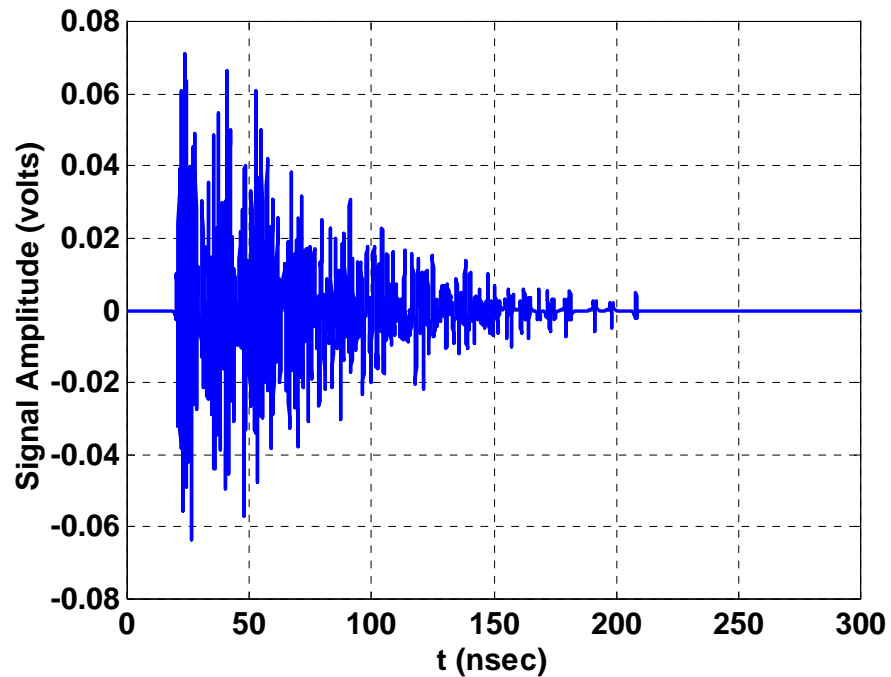
- **Background Material**
 - UWB Signal and Multipath Channel
 - Two examples of multipath channels:
 - Indoor office environment
 - Hold of Navy Cargo Ship
- **Synchronization Background**
 - Classic Serial Searches
 - Hybrid Serial/Parallel Search
- **Acquisition of UWB Systems**
 - Single-User Frame Acquisition

Ultra-Wideband Signal Shape

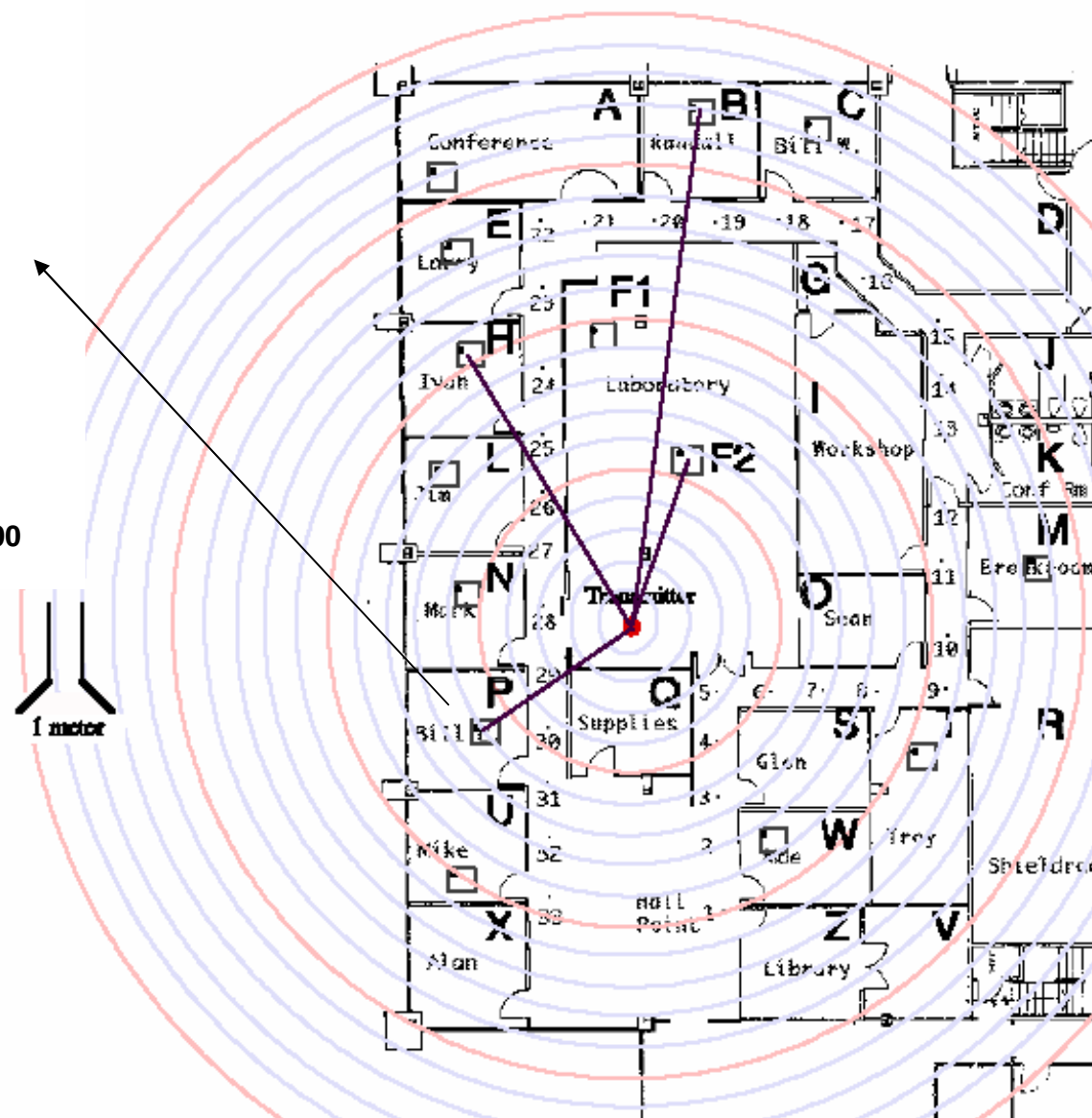
- Free space UWB received signal is 2nd derivative Gaussian pulse
- Multipath channel is determined by specular model:
$$h(t) = \sum_{m=0}^{M_p-1} a_m \delta(t - \tau_m)$$



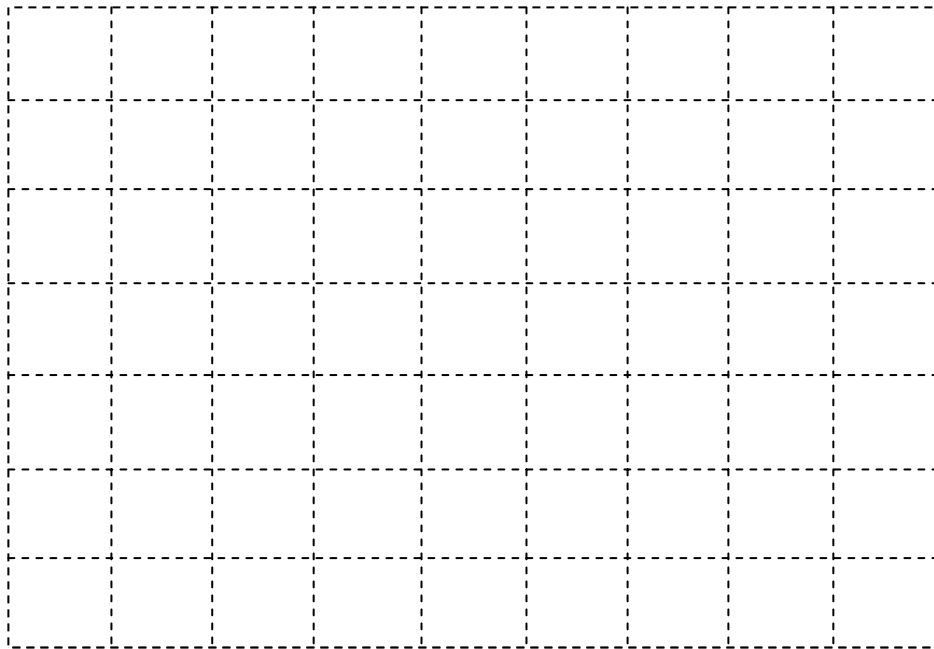
Multipath channel output for indoor office environment:



- Delay spread of this environment is around 200 nsec

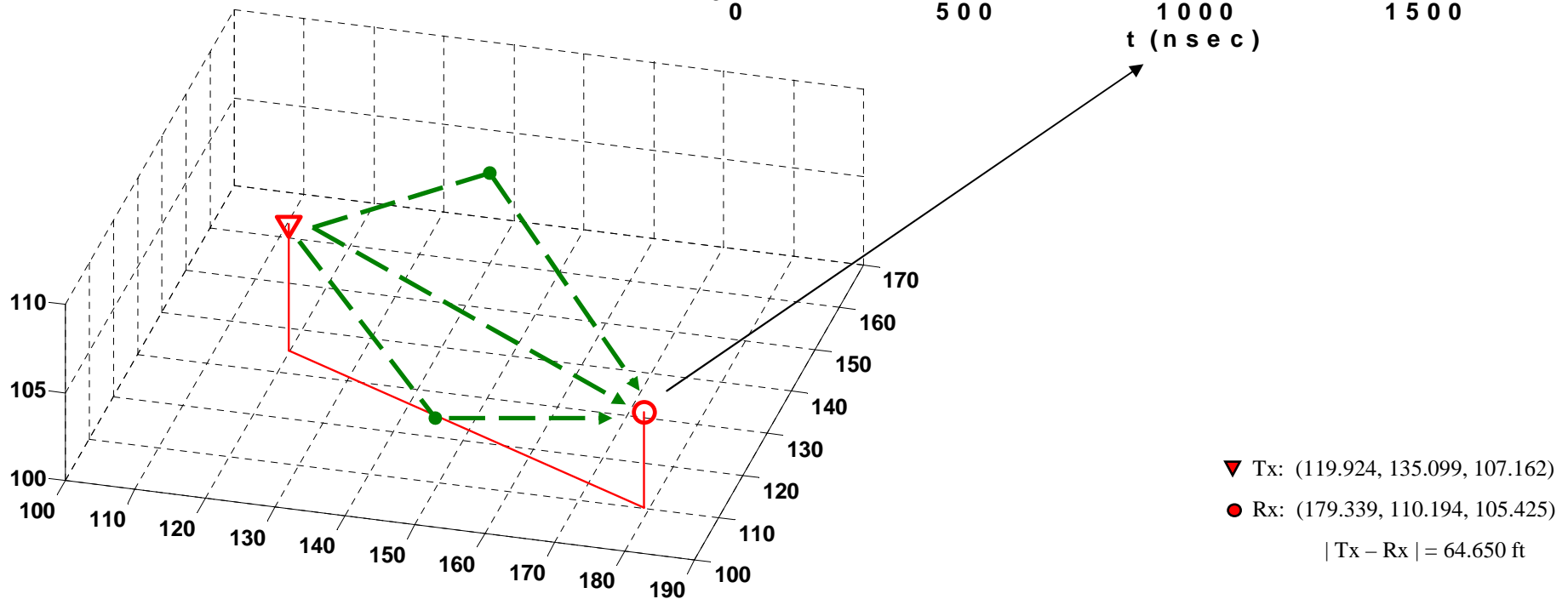
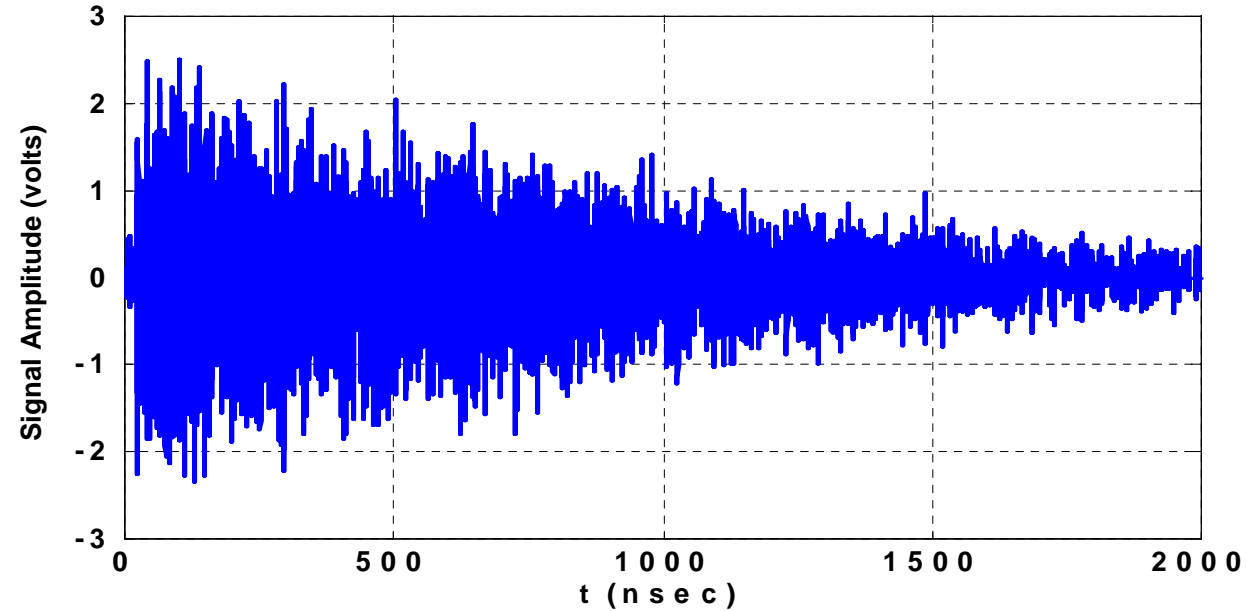


SS Curtiss 2nd Deck - Top View

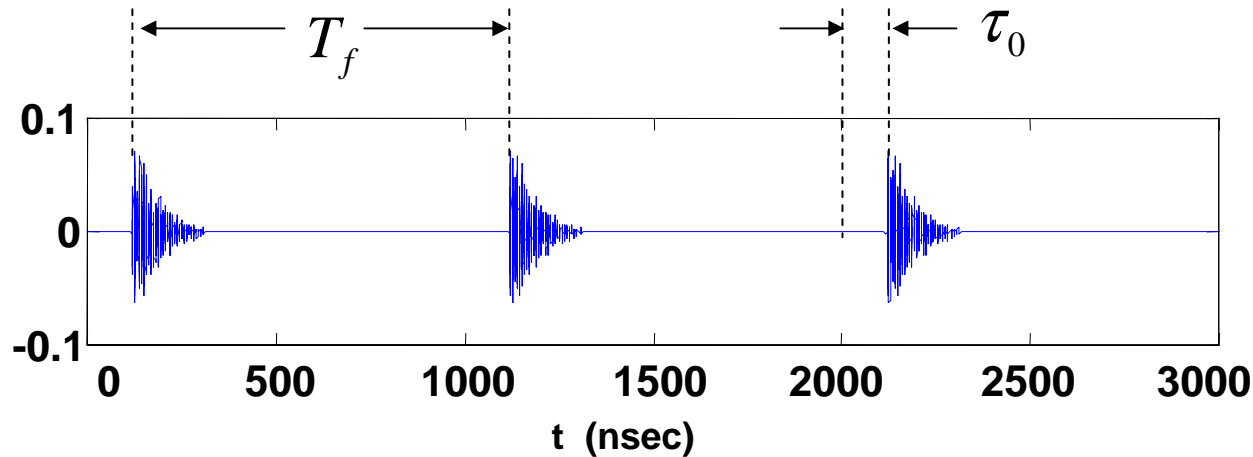


Multipath channel output in cargo hold:

- Delay spread of this environment is around 2000 nsec (10x the office environment!)

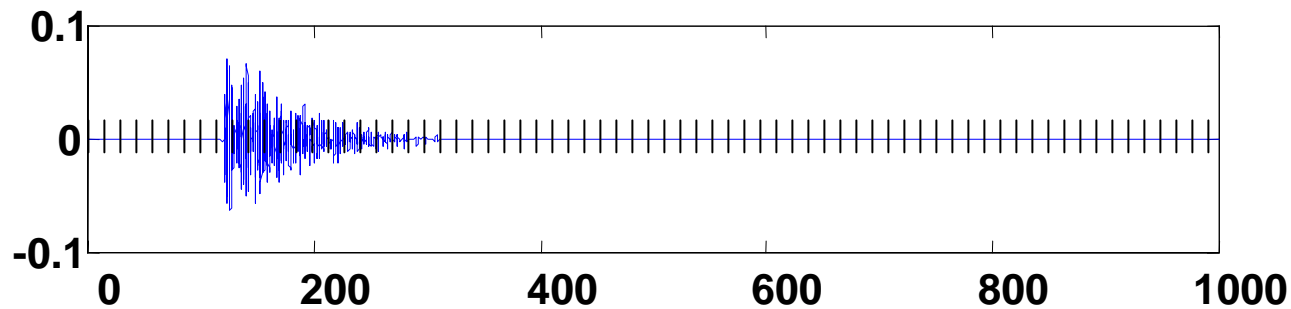


Frame Structure



- First arrival time, τ_0 , is uniform over $[0, T_f)$
- Remaining arrival times, τ_m , and all the amplitude coefficients, a_m , are *unknown* to the receiver
- Path arrivals within a 'cluster' are highly correlated spatially (and temporally)
- How does a RAKE receiver *quickly* select it's tap delays and amplitude coefficients?

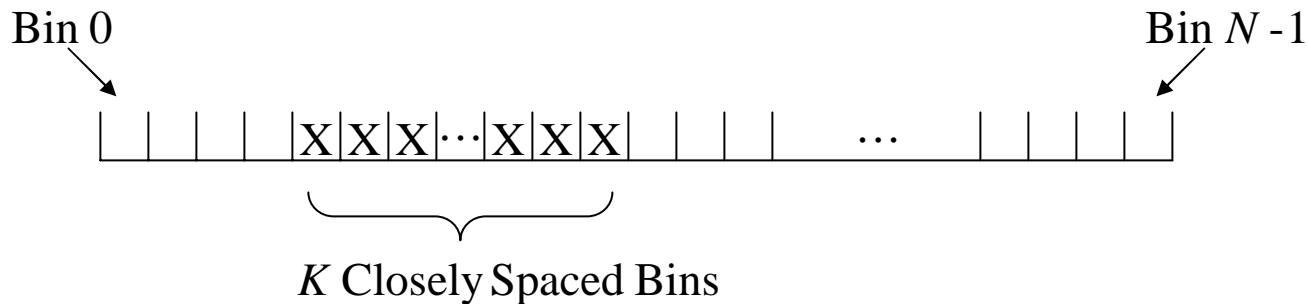
Hybrid Serial/Parallel Search



- Frame is divided into N equally spaced bins
- *Coarse* search is first performed to locate the 'cluster'
- *Fine* search follows and selects the strongest paths
- Correlators of RAKE yield multiple observations serially – 'hybrid' search
- Given this approach, how does the RAKE quickly locate the 'cluster'?
- A simple approach is to use a single search pattern divided amongst the RAKE correlators

Serial Search

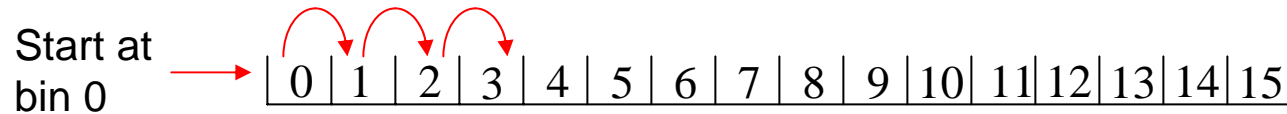
- Simplest search is 'linear' – as in classical CDMA code sync
- Linear search assumes only a single bin (or small group of bins) will result in proper termination
- This single bin assumption is invalid for the types of UWB systems at hand



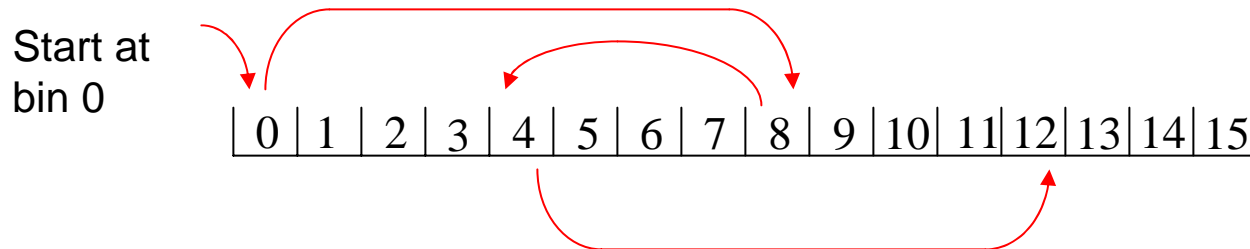
Different Types of Serial Searches

- Linear Search

Then examine bin 1, 2, 3, etc.

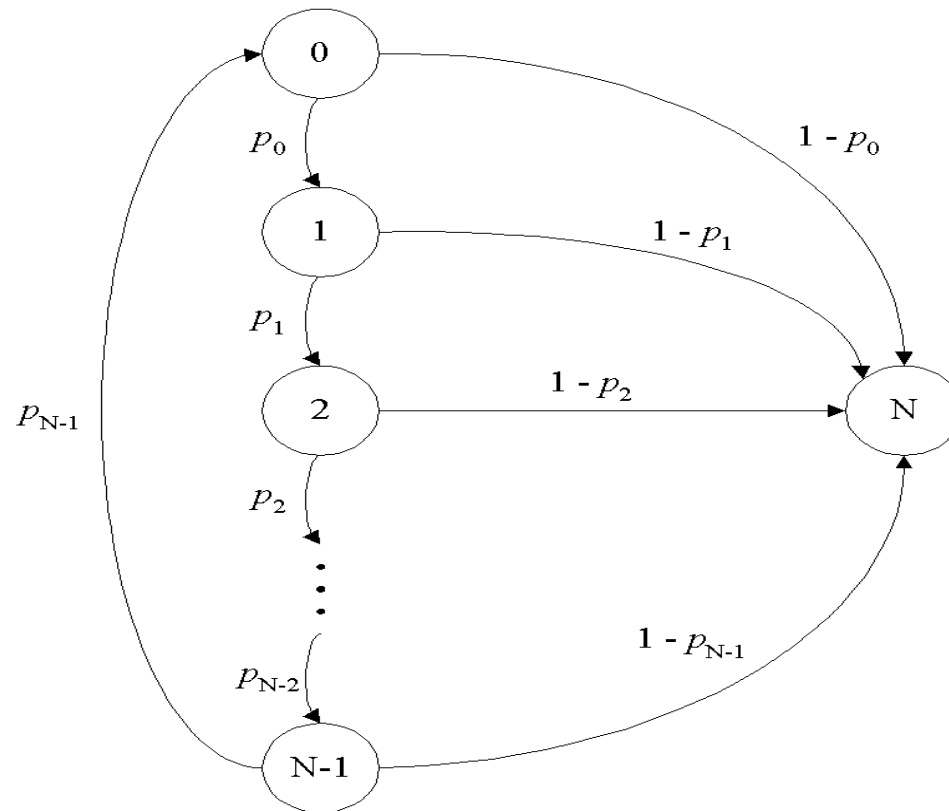


- Truly Random Search: Bins selected at random from $0, 1, \dots, N-1$.
- Random Permutation Search: Random permutation of the integers and the mean stopping time is averaged over all such permutations
- 'Look and Jump by K Bins' Search: The search order is bin 0, bin K , bin $2K$, etc.
- Bit Reversal Search: The linear search indices are 'bit reversed'. For $N = 2^4$ the indices 0000, 0001, 0010, ..., 1110, 1111 are bit reversed to yield the search order: 0000, 1000, 0100,, 0111, 1111



Markov Model for Search

- Simplest type of search ‘verification’ is single dwell which is assumed here.
- Each of the N bins is assigned as a state in a Markov chain, where the $(N+1)^{st}$ state is an absorbing state representing that the search has terminated.



Search Performance

- Mean time to absorption into state N is:

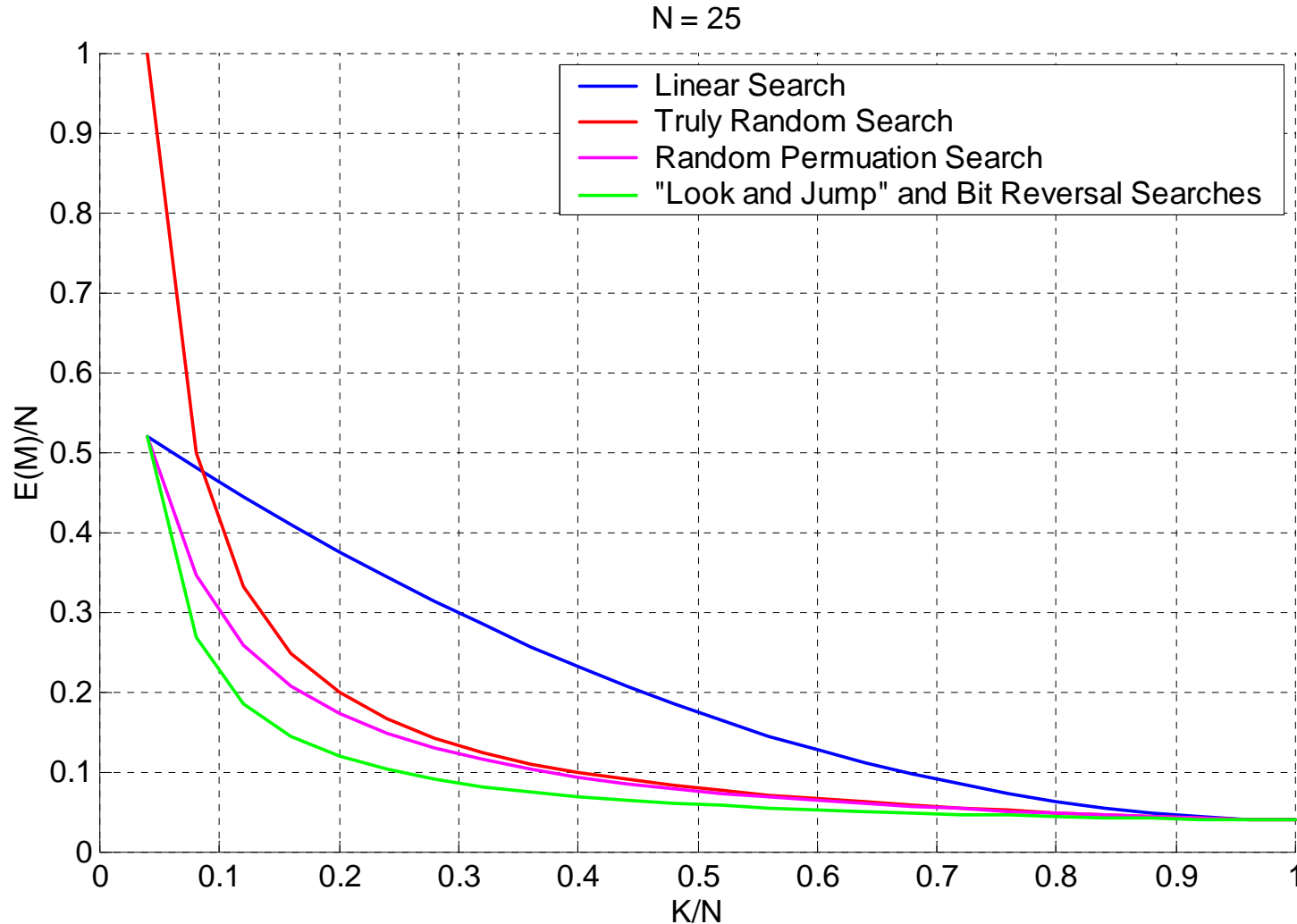
$$E(M) = \frac{1 + \sum_{m=0}^{N-2} \prod_{n=0}^m p_n}{1 - \prod_{n=0}^{N-1} p_n}$$

- Transition probabilities, p_n , are functions of the *proper terminating states* and for UWB this set of states is determined by the multipath channel:

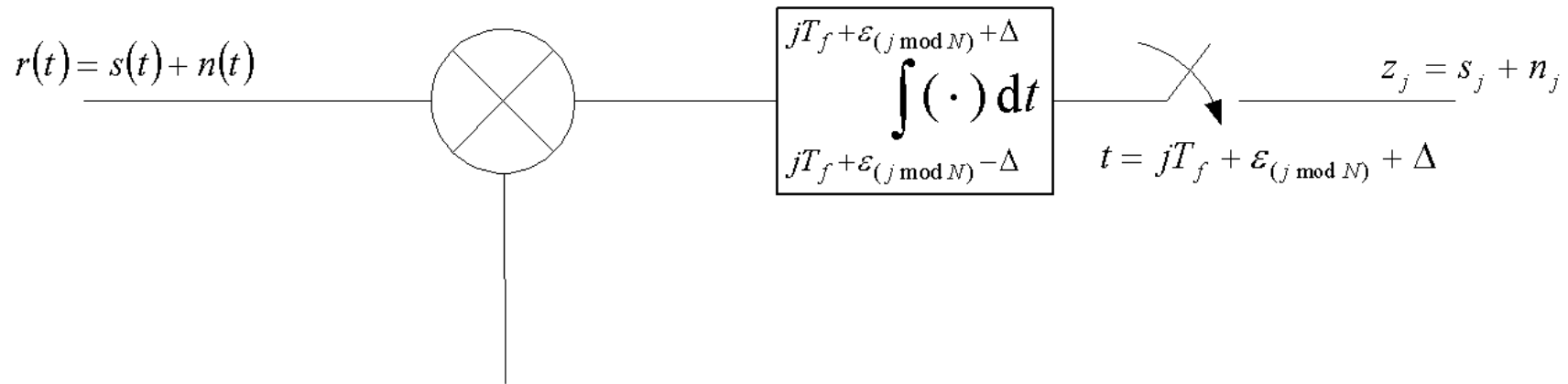
$$E(M) = \int_{\underline{\tau}} \int_{\underline{a}} E(M | \underline{a}, \underline{\tau}) f(\underline{a}, \underline{\tau}) d\underline{a} d\underline{\tau}$$

Mean Search Time Example

- The set of terminating states is K consecutive states out of N
- The transition probabilities are limited to one or zero ($P_D = 1$ and $P_{FA} = 0$)



Single Correlator Frame Acquisition



$$v(t) = \sum_{m=0}^{\infty} p(t - mT_f - \varepsilon_{(m \bmod N)})$$

- The search variable ε_n is varied as per linear search, bit reversal search, etc.
- The signal portion of the correlator input is (no time hopping or data modulation):

$$s(t) = \sqrt{E_p} \sum_{n=0}^{\infty} \sum_{k=0}^{M_p-1} a_k p(t - nT_f - \tau_k)$$

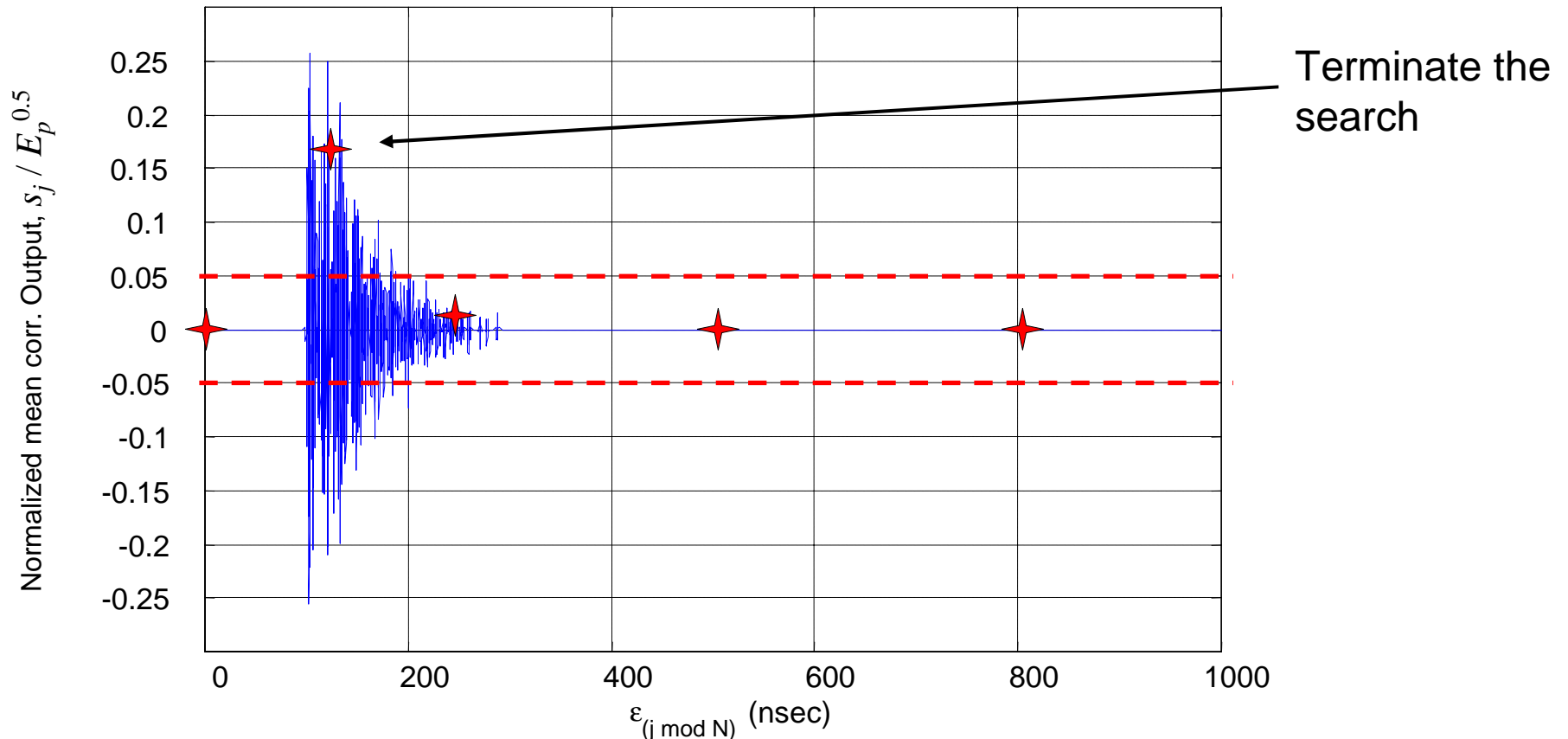
- $n(t)$ is mean zero AWGN with autocorrelation $N_0 \delta(\tau)$ so that noise portion of the correlator output, n_j , is an i.i.d. Gaussian sequence with mean zero and variance N_0 .

Single User Frame Acquisition

- The signal portion of the correlator output is:

$$s_j = \sqrt{E_p} \sum_k a_k \cdot [\gamma(\tau_k - \varepsilon_{(j \bmod N)}) + \gamma(\tau_k - \varepsilon_{(j \bmod N)} - T_f)]$$

- For the indoor office channel shown earlier with $\tau_0 = 100$ nsec, $T_f = 1000$ nsec, $\varepsilon_n = (n/N) T_f$ with $n = 0, 1, \dots, N-1$ and $N = 8192$ bins



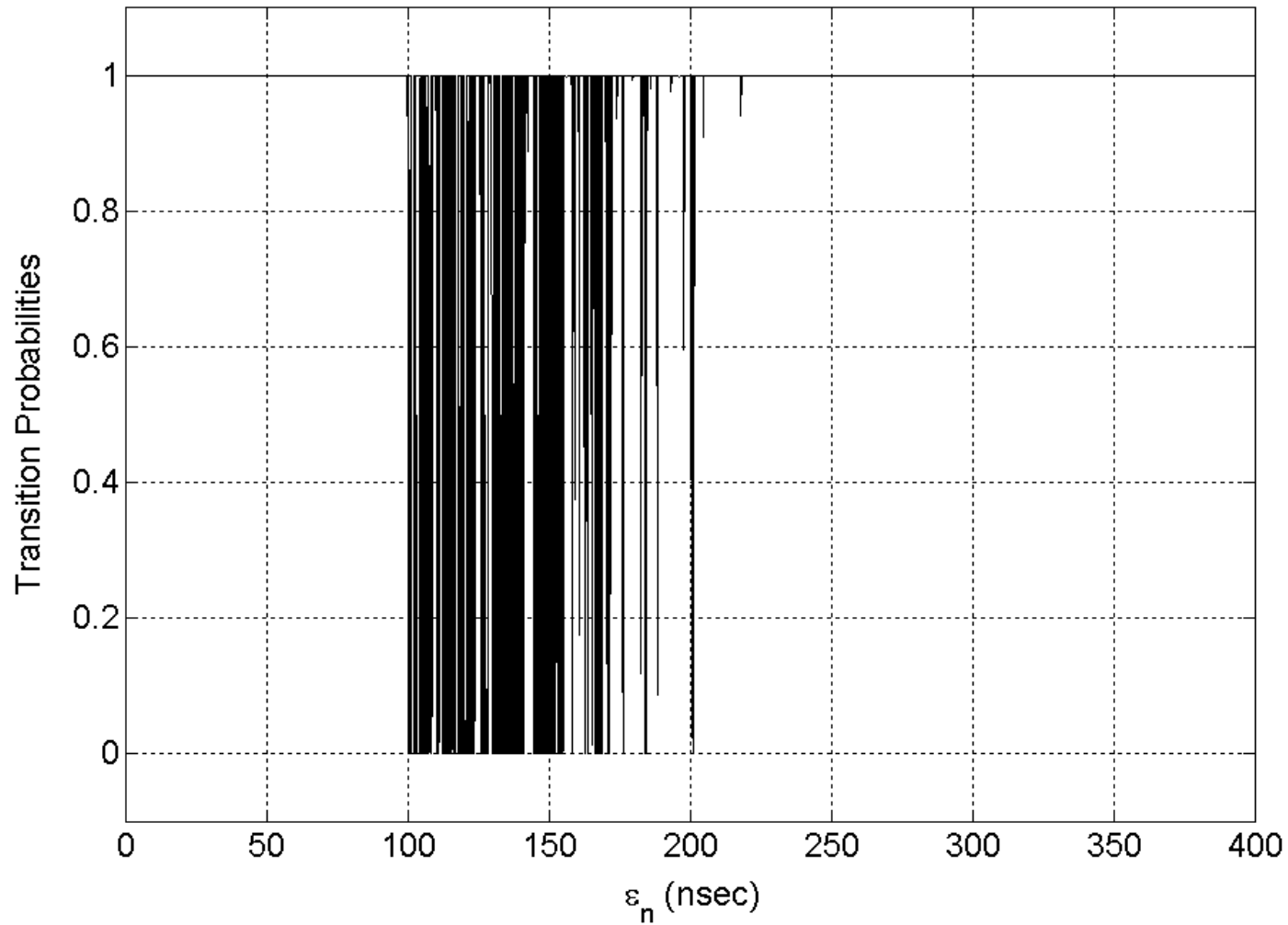
Single User Frame Acquisition

- Single-dwell acquisition: The search terminates the first time the threshold, $\sqrt{E_p} \zeta$, is exceeded.
- The transition probabilities are as follows where $n = j \bmod N$ and $\Delta\tau_k = \tau_k - \tau_0$:

$$\begin{aligned}
 p_n(\tau_0) &= \Pr\left(|z_j| \leq \sqrt{E_p} \zeta\right) \\
 &= 1 - \mathcal{Q}\left(\sqrt{\frac{E_p}{N_0}} \left(\zeta + \sum_k a_k \cdot [\gamma(\tau_0 + \Delta\tau_k - \varepsilon_n) + \gamma(\tau_0 + \Delta\tau_k - \varepsilon_n - T_f)] \right)\right) \\
 &\quad - \mathcal{Q}\left(\sqrt{\frac{E_p}{N_0}} \left(\zeta - \sum_k a_k \cdot [\gamma(\tau_0 + \Delta\tau_k - \varepsilon_n) + \gamma(\tau_0 + \Delta\tau_k - \varepsilon_n - T_f)] \right)\right)
 \end{aligned}$$

Single User Frame Acquisition

- The transition probabilities for the indoor environment are shown below for $\tau_0 = 100$ nsec, $T_f = 1000$ nsec, $\varepsilon_n = (n/N) T_f$ with $n = 0, 1, \dots, N-1$ and $N = 8192$ bins, $\zeta = 0.05$, and $E_p/N_0 = 50$ dB:



Single User Frame Acquisition

- Here the first arrival time is the only random quantity:

$$E(M) = \frac{1}{T_f} \int_0^{T_f} \frac{1 + \sum_{m=0}^{N-2} \prod_{n=0}^m p_n(\tau_0)}{1 - \prod_{n=0}^{N-1} p_n(\tau_0)} d\tau_0$$

- For the office environment the following parameters are used: normalized threshold of $\zeta = 0.05$, SNR of $E_p/N_0 = 50$ dB, a frame time of $T_f = 1000$ nsec, $N = 8192$ bins

$$E(M) = 3246.6 \text{ observations (Linear Search)}$$

$$E(M) = 28.7 \text{ observations (Bit Reversal Search)}$$

- For the cargo ship the following parameters are used: normalized threshold of $\zeta = 0.01$, SNR of $E_p/N_0 = 100$ dB, a frame time of $T_f = 4000$ nsec, $N = 32768$ bins

$$E(M) = 4224.8 \text{ observations (Linear Search)}$$

$$E(M) = 3.6 \text{ observations (Bit Reversal Search)}$$

Single User Frame Acquisition

- The terminating bins for the office environment (cargo ship) are approximately consecutive over 100 nsec (2000 nsec) so that $K/N = 100/1000 = 0.1$ (2000/4000 = 0.5)

